

RULES AND REGULATIONS

1. It is your responsibility as a contestant to be in attendance and to know the rules.
2. Basin Jr. Rodeo will be governed by Oregon High School Rodeo Rules and Regulations unless otherwise stated.
3. Contestants may compete in **Upper Age Group** in any event – no points – only money award.
4. Any unnecessary roughness or abuse to stock will cause the contestant to be disqualified.
5. Each contestant will be called three times. If not present on the third call, disqualification will result in that event.
6. Any abusive language from contestant or the contestant's family or friends will cause disqualification, not only from the event but from the entire rodeo.
7. Contestants must wear a western hat, long sleeve shirt, boots and rodeo number.
8. **DUMMY ROPING:** 7 years and under. 3 legal catches, everyone will rope from designated spot, everyone who catches will advance, if you miss you are out.
9. **BREAKAWAY ROPING:** Two Loops allowed, must carry second loop. **60 SECOND TIME LIMIT.** 10 Second Penalty for broken barrier.
10. **BOYS GOAT TYING – MUST USE PIGGIN STRING.** Front leg must be strung. One complete wrap around at least three legs, and a half hitch or hooley. Tie must hold for 6 seconds. 60 second time limit.
11. **GIRLS GOAT TYING:** One complete wrap around at least three legs, and a half hitch or hooley. Tie must hold for 6 seconds. 60 second time limit.
12. **7 & Under Goat Tying:** One complete wrap around at least three legs, and a half hitch or hooley. Tie must hold for 3 seconds. 60 second time limit. Can use a piggin string or a thong.
13. **BARREL RACING: MAY CIRCLE BEFORE BEGINNING RUN. NO LEAD LINE.**
14. **POLE BENDING: MAY CIRCLE BEFORE BEGINNING RUN. NO LEAD LINE.**
15. **STEER STOPPING: BOY/GIRL COMBINED JACKPOT** – One loop allowed. Three legal catches: both horns, ½ head, or around the neck. Must dally (one complete turn of the horn). Stop horse and turn steer to face horse. 30 second time limit, 10 second penalty for broken barrier.
16. **SADDLE BRONC AND BAREBACK RIDING:** No sharp spurs, must ride 8 seconds to be a qualified ride.
17. **TIE-DOWN ROPING:** Neck Rope must be used. Calves may be pushed. Two Loops Permitted, **must carry second rope.** One complete wrap around at least three legs, and a half hitch or hooley. Tie must hold for 6 seconds. Time limit is 30 seconds with a 10 second penalty for broken barrier.
18. **TEAM ROPING: BOY/GIRL COMBINED JACKPOT** – Seniors must rope with two different partners with entry fee for each partner: **must change partners: cannot switch ends with same partner. 30 second time limit. TWO LOOPS. Both teams qualify for the jackpot but the points go to your fastest time.** If you do not enter with a partner we will draw a Sr. Team Roping partner for you. Entry fee for drawn partner has to be paid by drawn partner to receive winnings – **NO POINTS. MONEY ONLY WILL BE AWARDED TO THE DRAWN CONTESTANT FOR THIS RUN IF THE DRAWN CONTESTANT HAS PAID FEES BEFORE COMPETING.**
Juniors: Boy/Girl Combined Jackpot – Option of roping with two different Adult partners or switch ends with entry fee for each team. **Both teams qualify for the jackpot but the points go to your fastest time. 60 SECOND TIME LIMIT FOR JUNIORS. TWO LOOPS.**
19. **STEER WRESTLING:** 60 second time limit.
20. **DOUBLE MUGGING TIE DOWN ROPING:** Time to be taken between barrier and field flagger. Catch as catch can. Roping the calf without releasing the rope from hand is not permitted. Rope must be "tied hard and fast" to saddle horn. The contestant must rope the calf, dismount the horse, and go down rope at which time mugger will flank calf and roper must cross and tie three legs. If calf is down when mugger reaches it,



the calf must be let to its feet and thrown by hand. If the mugger's hand is on calf when the calf falls then the calf is considered thrown by hand. Rope must hold calf until mugger gets hands on calf. After roping the calf, roper must dismount and wait for mugger to throw calf by hand. Mugger holds foreleg and gives foreleg to roper. At this time, mugger can assist in holding calf down in a way that the calf is unable to gain its feet. After roper has completed tie and throws hands in air signaling time, mugger must step away from calf. Mugger may remove rope from calf (before roper has finished the tie) if necessary for safety reasons. This will not disqualify the run, however after the roper has signaled for time the rope may not be removed until the judge has expired 6 second tie rule. A neck rope must be used and contestant must adjust rope and reins in such a manner that will prevent the horse from dragging the calf. Tie must hold until passed by the judge and roper and mugger must not touch calf after giving the finished signal. If tie comes loose before the tie has been ruled a fair one, the roper will be given a no time. Calf must be crossed and tied with at least one wrap and hooey. The field judge will pass on the tie of the calf by use of a stop watch, timing six (6) seconds from the time the roper has remounted (may have assistance from mugger) and given slack to rope. Rope will not be removed from the calf and rope will remain with slack until field judge has passed on tie. Field judge is to stop watch when calf kicks free, using the time on the watch to determine if time limit of six (6) seconds was reached to qualify time. Mugger must be an adult, over 18 years of age.

21. **PAYOUT:** 100% less 1/3
 - 1 to 10 contestants pays 2 places: 60% - 40%
 - 11 to 20 contestants pays 3 places: 50% - 30% - 20%
 - 21 to 30 contestants pays 4 places: 40% - 30% - 20% - 10%
 - 31 to 40 contestants pays 5 places: 30% - 25% - 20% - 15% - 10%
 - 41 or more contestants pays 6 places: 29% - 24% - 19% - 14% - 9% - 5%
22. **POINTS:** Must place in top 10 in event for points to be awarded. When Jackpot is combined Boy/Girl – boy or girl must place top 10 to receive points towards All - Around award. Fastest time receives Event Award in the 7 and Under events only. Ties will be determined by most money won.
23. **ADDED MONEY AND PRIZES:** Senior Events: \$250 added per event with 10 or more entries, \$150 added if 9 or less entries, \$500 added in team roping
 - All Around Awards for high point Boy & Girl, Saddle Certificate (\$1,000) or \$750 cash option
 - Junior Event: \$250 added per event with 10 or more entries, \$150 added if 9 or less entries
 - All Around Awards for high point Boy & Girl, Saddle Certificate (\$1,000) or \$750 cash option
 - 7 & Under Events: \$100 added per event, event buckles awarded
 - All Around Awards for high point Boy & Girl.
24. Junior team ropers must enter with a partner. No draws allowed.

ALL DECISIONS BY THE JUDGES AND/OR ARENA DIRECTOR WILL BE FINAL.

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